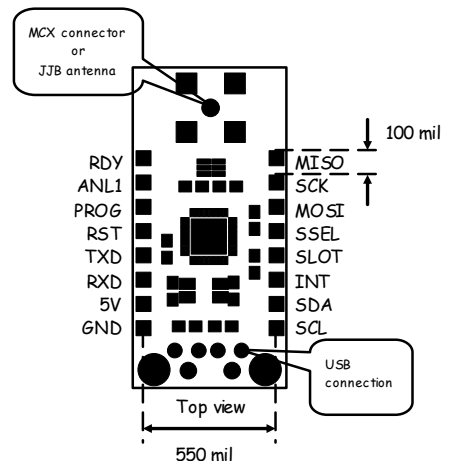
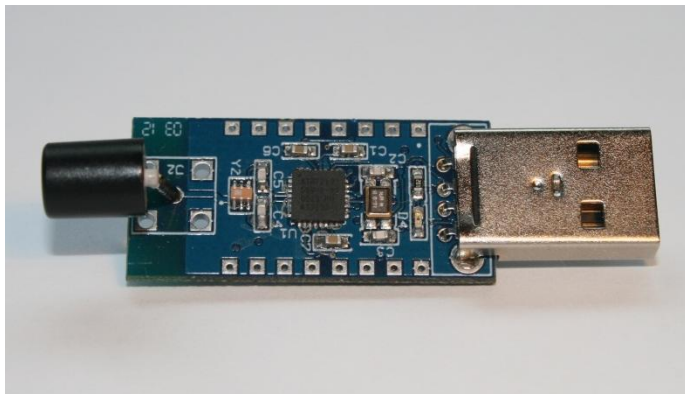


PROGRAMMING THE NTM

Programming the Ninthway Transceiver Module (NTM)



Command set

Serial Protocol
Programming codes
n= number
LF = line feed
B= bit number 0 – 7
X = 0 or 1
_ = mandatory space

SENT_destination address_stringLF (no sensor address is sent)
SENF_stringLF (sensor address is sent, no destination address)
RMOT_destination address_command_command_...commandLF
CRGP_grnr_destination address_payload dataLF
HSCD=nLF or HSCD?LF program/ask house code
SNSR=nLF or SNSR?LF program/ask sensor number
GTNR=nLF or GTNR?LF program/ask gateway number
MTMR=nLF or MTMR?LF program/ask status timing in 10 s steps
ASNR=nLF or ASNR?LF program/ask alarm element address
TEST=nLF n =1 start test; n = 0 stop test
FUNC=nLF or FUNC?LF program/ask transceiver function
0: basic; 1: alarm; 2: Repeater; 3: Gateway etc.
POWR=nLF or POWR?LF program/ask transmission power index
VERS?LF ask version
BTLM=nLF or BTLM? program/ask low bat limit in dV
VOLT?LF ask supply voltage level in dV
FLG1=B_XLF or FLG1? see I²C register 0
FLG2=B_XLF or FLG2? see I²C register 14
I2CD=nLF or I2CD?LF Program/ask I2C extender address
I2CW=nF or I2CW?LF Program/ask I2C extender register width
MEAS device reports RSSI level every 2.5 s

PROGRAMMING THE NTM

Programming the Ninthway Transceiver Module (NTM)			
I2C registers	Register range	Description	
	0 - 15	NTM-command registers	
	16 - 31	API-command registers including result registers	
	128 - 230	Transmission frame registers	
	<i>NTM basic parameters</i>		
	Register	description	default
	0	Flags1 (FLG1)	0x00
	0:0	Wake flag	0 (awake)
	0:1	I2C or UART	0 (UART)
	0:2	Synchronised operation	0 (no sync)
	0:3	Use sensor or destination address	0 (sensor address)
	0:4	Beacon	0 (no beacon)
	0:5	Receive/Transmit mode	0 (transmit)
	0:6	Remote	0 (local)
0:7	Restart transceiver	0 (1 = restart, will default to 0 after restart)	
1	Network ID high byte	255	
2	Network ID low byte	255	
3	Device id upper byte	16	
4	Device id lower byte	255	
5	Alarm group	0	
6	Gateway number	255	
7	Destination address upper byte	255	
8	Destination address lower byte	0	
9	Supply voltage low level	40 dV	
10	Transmission power	3 dBm	
11	Status report period	5 min	
12	Extension I2C address	0	
13	I2C address width 0 = 8 bit, 1 = 16 bit	0	
14	Flags2 (FLG2)	0x01	

PROGRAMMING THE NTM

Programming the Ninthway Transceiver Module (NTM)			
	14:0	Reserved for future use	0
	14:1	Transfer Acknowledgement	0 (no)
	14:2	PAN coordinator	0 (no)
	14:3	DIG1 control 1 = input, 0 = output	1 (input)
	14:4	DIG2 control 1= input, 0 = output	1 (input)
	14.5	Gateway	0
	14.6	Transceiver handles Data/Audio	1 (Data)
	14.7	Repeater	0 (no)
	15	API service number	0 (basic mode)
<i>NTM API parameters</i>			
Register	Description	Remarks	
16	API par1	255	
17	API par2	255	
18	API par3	255	
19	API par4	255	
20	API par5	255	
21	API par6	255	
22	API par7	255	
23	API par1	255	
24	API par9	255	
25	API par10	255	
26	API par11	255	
27	API par12	255	
28	API par13	255	
29	API par14	255	
30	API par15	255	
31	API par16	255	
Description of the programmers	<p>The function mode of the NTM is determined by a set of parameters.</p> <p>The mode is either set via the IIC register by the application controller or via a UART connection. Most of the time this is done after production of the application.</p>		

PROGRAMMING THE NTM

Programming the Ninthway Transceiver Module (NTM)

However, in the field every transceiver is expected to have a sensor and an actor address as well as a network id as specified in the datasheet of the NTM.

For setting these parameters the NTMComm program is available to download from www.ninthway.eu site or a program like HyperTerminal can be used.

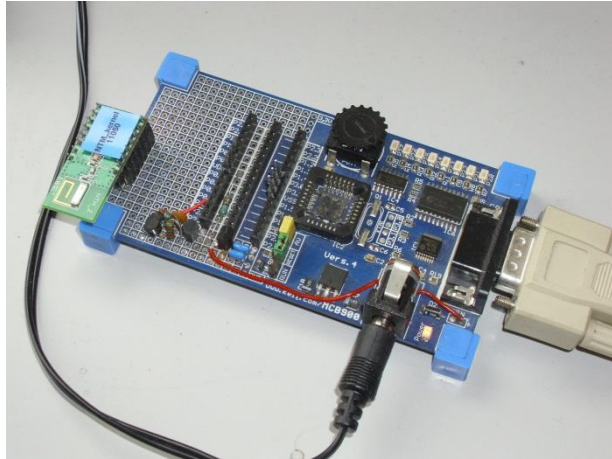


Ninthway NTM programming station for wireless programming of NTMs in application connected to a PC via USB.

These parameters can either be set via a wired link to the NTM or wireless link, using a second NTM wired to the programming device, like a gateway, Ninthway programmer or a self-prepared device like i.e. an adapted Keil MCB900 test board.

PROGRAMMING THE NTM

Programming the Ninthway Transceiver Module (NTM)



Or one of the sockets on a gateway with serial conversion module

PROGRAMMING THE NTM

Programming parameters into the NTM

Be sure the INT/PROG pin on the NTM is grounded.

At start-up NTMComm searches for the right com port. Pressing the REFRESH button will load the existing parameter values from the connected NTM.

A message to a receiver can be send by filling in the remote address and message fields and press SEND.

Fill in the parameters and confirm with enter or tab.

The filled in data is immediately transferred to the NTM.

Parameters can be obtained from NTM by pressing REFRESH.

Select flags window

Awake keeps the NTM active at cost of battery life

Select output channel for received data. Either UART or I²C.

If I²C is chosen, the I²C destination address should be filled in and width of the I²C register addressing.

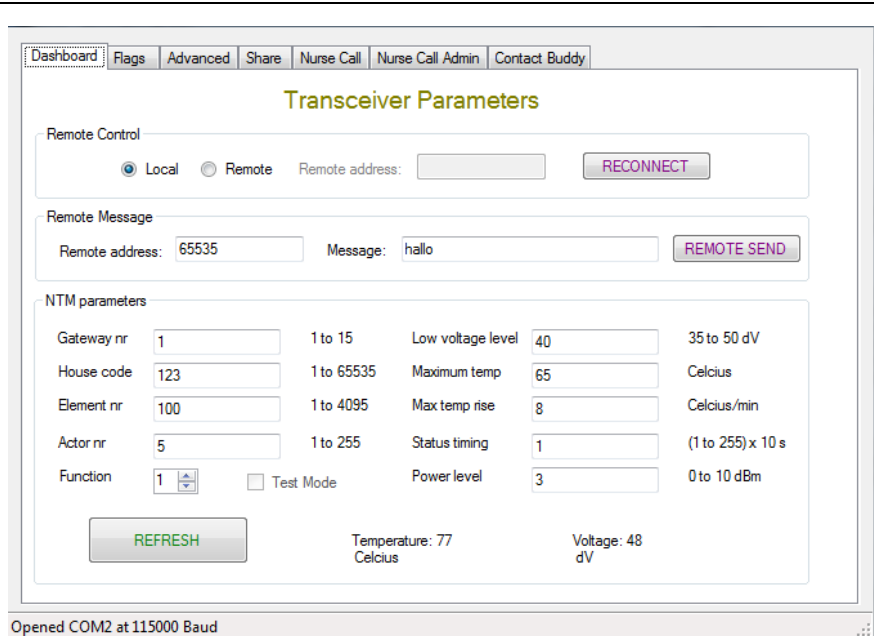
The address is specified as an 8 bit byte using the 7 upper bits. The LSB is use as R/W flag. So I²C addresses are always even.

Gateway is chosen if the NTM is a repeater function with gateway facility.

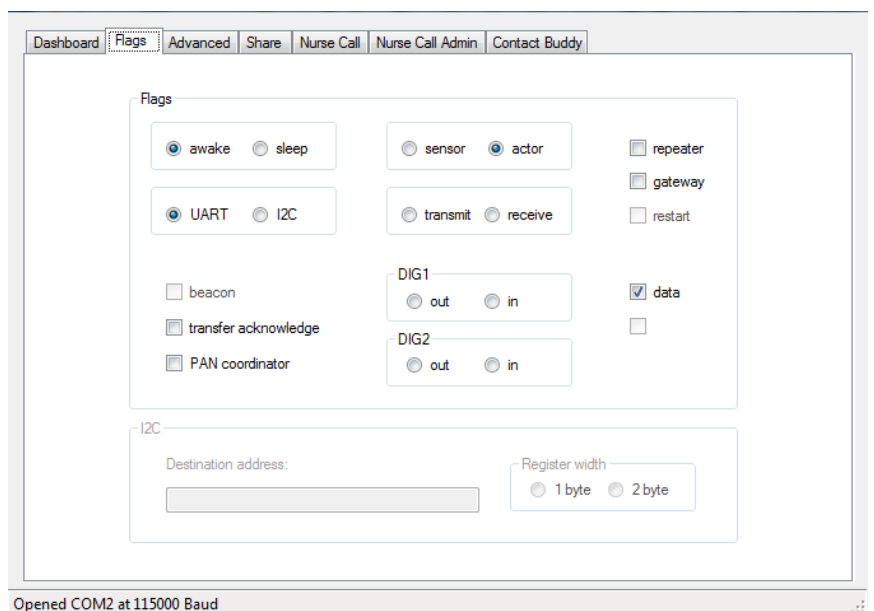
Is the device used in a sensor of actor application?

Actor application requires a synchronized operation with a beacon transmitter like a repeater station.

Address match should be chosen.



NTMComm parameter window



NTMComm flags window

At start up flags are already set in accordance with the requirement for the chosen operational mode.

PROGRAMMING THE NTM

Choose PAN coordinator if the device is used as a repeater or receiver in a control unit.

Programming complete!

Remote programming of a device

Selecting the remote radio button lets happen everything exactly the same but on a wirelessly connected NTM indicated by the Remote address window.

It is not necessary to have the program jumper placed on the remote device.

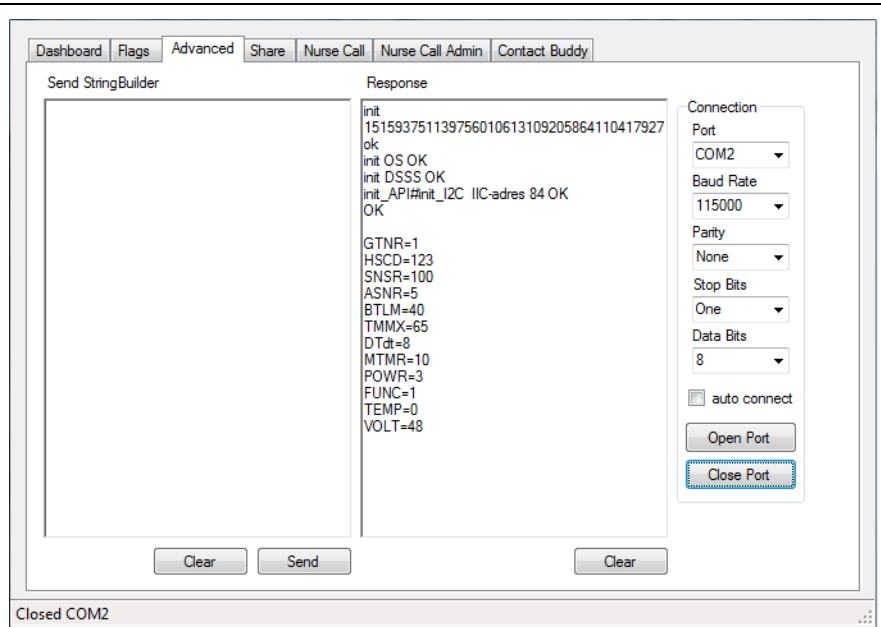
Advanced control is available at the Advanced tab.

The com port can be chosen, as protocol parameters. NTM communication will only work with default values.

The auto connect can be switched off to control the serial link with the NTM by hand by using Open and Close buttons.

The StringBuilder window can be used to prepare command strings as specified in this application note and send them to the NTM by tapping the Send button.

Using a program like



NTMComm Advanced window

After establishing contact by choosing the right com port and baud rate, commands (in CAPITALS!) can be given.

Wrong command strings are ignored. Commands can be typed on separate lines or consecutively on one line.

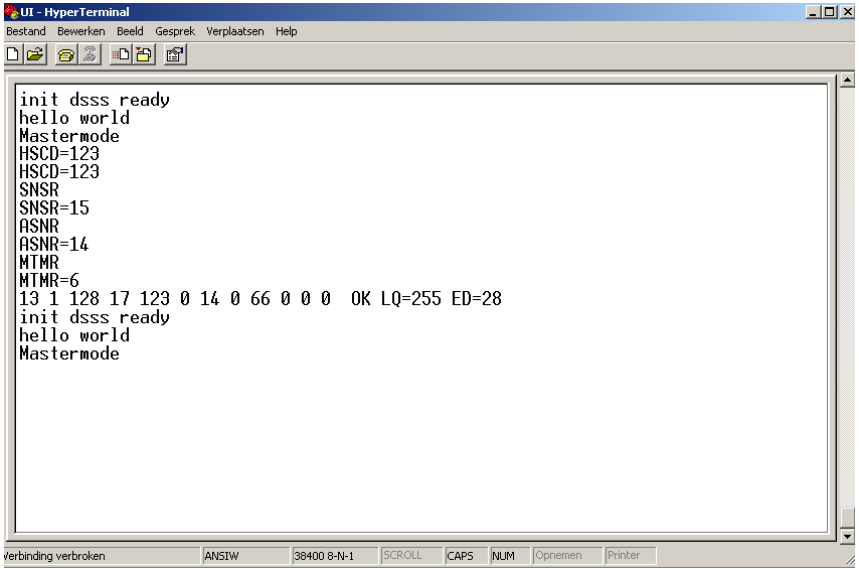
HSCD(enter)

MTMR(enter)


Or HSCD?MTMR?SNSR=456 ASNR=456 VERS?(enter)

Notice the space behind a number character string.

PROGRAMMING THE NTM

<p>HyperTerminal</p>	
<p>Start-up strings</p>	<p>After power up, the NTM sends strings to the UART like:</p> <pre> init 151647277 1397560106 1310922864 4110417926 ok primary initiation of device with its unique device number init OS OK : operating system started init DSSS OK : transceiver successfully initiated init_SAPI OK: mode 0 initiation routine executed 1L : first status message broadcasted with L(BT) protocol DN: program pin grounded (program mode) 2L: second status message </pre> <p>If the device starts up in another mode, the init SAPI is replaced by a similar string indicating the used mode. This might include status reports on the initiation of I2C or VORN/SPI peripherals.</p> <p>Every time a frame is transmitted, this is reported via de UART bus by its frame number followed by an indicator for the used protocol. L for LTB, C for CSMA.</p>
<p>Single pin I/O</p>	<p>Using SCL and SDA for I²C.</p> <p>Flags1:1 or register 0:1 should be set to 1. "FLG1=1 1".</p> <p>SCL and SDA should be tied to V+ in accordance with I²C specifications.</p> <p>Registers 12 and 13 must contain the I²C address and register width.</p> <p>The address is specified as an 8 bit byte using the 7 upper bits. The LSB is use as R/W flag. So I²C addresses are always even.</p> <p>Using SCL and SDA as DIG1 and DIG2.</p> <p>FLG1:1 or register 0:1 should be set to 0. "FLG1=1 0".</p> <p>Set input/output function of both pins via UART command "FLG2=3 X" and "FLG2=4 X". X= 1 pin is input, X= 0 pin is output.</p>

PROGRAMMING THE NTM

	<p>Pins used as output are in open collector mode (max sink current 20 mA per pin). To be able to activate the output(s) the NTM needs to be either in Awake mode (FLG1=0 1) or Sleep with Sync mode ("FLG1=0 0" & "FLG1=3 1"). Synchronisation needs to be set up in combination with a beacon transmitter (repeater station).</p> <p>Using ANL as analogue input. Voltage input signal 0 – 3 V. (Internal programmable gain amplifier can be configured on request).</p>
	<p>Remote programming the NTM</p>
<p>Remote programming</p>	<p>Remote programming is a basic functionality of the NTM and can be performed in any NTM mode.</p> <p>Remote programming is either done via a Ninthway programming station (in mode 0 state, a gateway (in mode 3 state) or an NTM application hardwired to a PC.</p> <p>There are two ways to set parameters in a remote NTM:</p> <ul style="list-style-type: none"> • Use remote option on the dashboard of NTMComm • Use the RMOT command <div data-bbox="577 1279 1254 1794" data-label="Image">  </div> <p>Place the active NTM application near the programmer</p> <p>Remote via the NTMComm dashboard</p>

PROGRAMMING THE NTM

Remote programming via dashboard

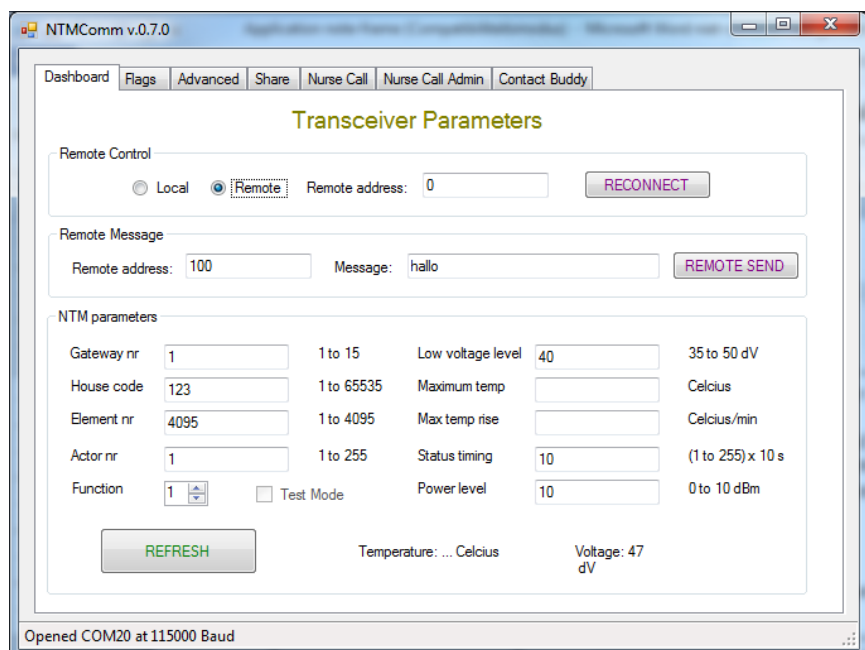
By pushing the radiobutton 'Remote' and filling in the proper device address of the remote NTM, all data on the dashboard will be exchanged with the remote NTM.

This is only true when the remote NTM has the same:

- Gateway number (default 1)
- House code (default 65535)

To program a new NTM remotely, the local NTM needs to be programmed with the default gateway and house code.

After changing either parameters, the local parameters need to be adapted to the same value one by one before sending a new command to the remote NTM.



The dashboard allows setting of the most common parameters. Other parameters and application dependent parameters can be controlled with the RMOT and CGRP command.

Syntax:

RMOT_Element-nr_Command_Command ... LF

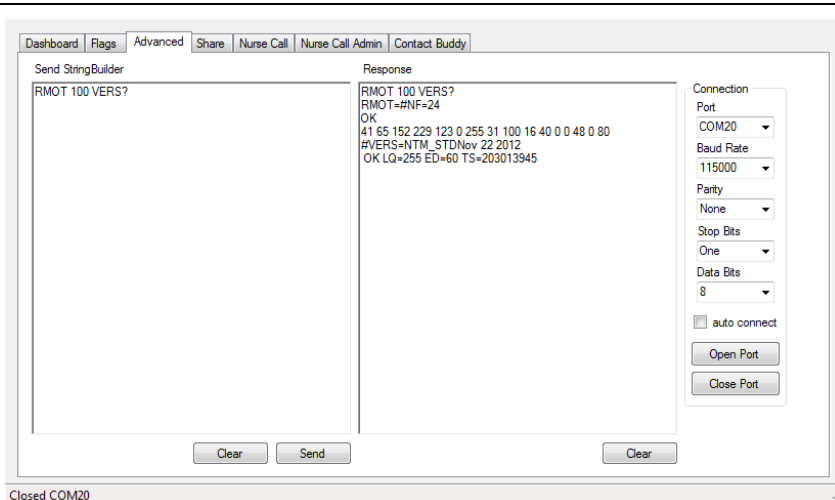
This sends one or more command strings to element nr.

The example here under asks for the software version from device 100

The local NTM is a gateway station linked to the PC

PROGRAMMING THE NTM

Example of remote programming



On the left the string builder with the remote command

On the right the response from the local and remote NTM

The local NTM echoes the command RMOT followed by some information from the gateway about the length of the stored frame. The parser in de gateway NTM confirms the execution of the command with OK.

A gateway stores commands in a buffer and transmits them right after the broadcast of the beacon signal. (The beacon signal will tell the targetted device that it will need to stay awake to be able to receive the command frame).

The remote NTM echoes a frame with the requested information in its payload: #VERS=NTM_STD....

Keep in mind that the RMOT command intrinsically applies gateway number and house code of the local device. If they do not match those in the remote NTM, you will get no response from the remote NTM.

The remote command is a so called mac command and is intended to control transceiver and application parameters.

Data intended to be handed over to a remote application is send with the SENT(o) or SENF(rom) command. The first requires a device number of the remote NTM. The second one is a broadcast to any device in the network.

N.B. SENT commands are not relayed by a repeater.

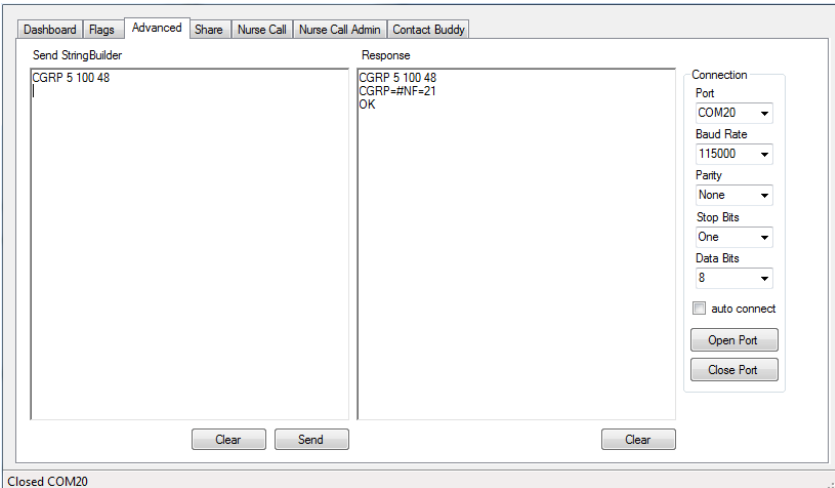
To overcome this problem the command CGRP is provided. This is also a mac command. Mac commands are transmitted by both NTMs on the gateway or repeater.

Syntax:

CRGP_Actor-nr_Element-nr_data...LF

Example:

PROGRAMMING THE NTM

<p>Example of group command control</p>	 <p>In this case the number 48 is the setting for the output expander on the universal interface for fire alarm devices powering the sensor connected to it.</p> <p>The local NTM echoes the command in the usual way. There is no response from the receiving NTM in this case. That depends on the application program.</p> <p>This command can be used to either address a group of devices indicated by the Actor number or individually by the Element number.</p> <p>A receiving element having the proper actor number or element number will process the data in the payload.</p> <p>The form of data in the payload is completely determined by the application program.</p>
<p>Additional documentation</p>	<p>Datasheet NTM_3 Datasheet NTM Repeater/gateway Application note_2 Ninthway high secure radio network Application note_3 Third party software for the NTM_3</p>