









The network		
	It keeps a record of repeated frames and will not repeat old frames. An NTM repeater network is an open network and can be used by all devices using IEEE 802.15.4 frames with the same network number.	
	Frames received on SAN will be rebroadcasted on BBN. Frames received on BBN will be rebroadcasted on BBN.	
	<u>Gateway</u>	
	A gateway is a repeater that <u>does not repeat</u> and will convey only frames to the gateway module:	
	<ul> <li>with proper network number</li> <li>with the proper gateway number</li> <li>proper OEM_ID.</li> </ul>	
	Gateways are tied to an original equipment manufacturer. This guarantees private use of a connection to the open NTM network. It prevents signals not meant for the application connected by the gateway, to enter the application controller and cause false signalling.	
	Commands sent to the gateway are broadcasted on both frequencies.	
	The network combines three requirements:	
	<ol> <li>It is open for any application using a NTM transceiver with the proper network ID.</li> </ol>	
	<ol> <li>Gateways only handle signals from devices associated with the application they are linked to.</li> </ol>	
	3. Gateways only handle signals from devices with the right OEM-ID.	
	Each network can host 16 different gateways.	
	Each gateway can host 4095 devices.	
	Together this forms the device address with an address space of 65535 devices per network ID.	
	Sensors send their information accompanied with their device id as source address. These frames are readily retransmitted by repeaters and received by gateways.	
Controlling Actors	Sending data to devices ( <u>actors</u> ) is slightly different. Due to the nature of the IEEE802 standard, a transmission using a destination address cannot be repeated. So sending information to a device behind one or more repeaters can only be achieved indirectly.	
	And there is more. Normally a device is operating in power down mode. To control the device or send data to it, the device needs to have its receiver activated before information is sent to it. This is done by synchronising the sleep/wake cycle of an actor with the beacon signal from a repeater.	



The network	
	After installation and power up, an actor will associate itself with a repeater and synchronise its clock to the beacon signal of that repeater. A frame meant for an actor is relayed by a repeater directly after the beacon signal.
	This control can be achieved individually as well as per group. A so called control or alarm group number can be attached to a device. There is room for 255 different alarm groups.
	The SENT_("send to") command sends a frame to a destination, but this frame will not be repeated by a repeater.
Remote control	A consequence of the IEEE 802.4.15 standard is that a repeater will not relay frames that contain a destination address. To be able to control devices behind repeaters, indirect destination addressing is required. For a user this translates into two special commands.
	CGRP grpnr destination data data data LF; Spaces are mandatory.
	This command sends a block of data (up to 100 bytes) to either devices with group number grnr 1 – 255 or to a particular destination address. Both parameters need to be provides. If only one is the to be applied fill in 0 for the other. It is typically meant to control parameters of the application. The exact format of data is determined by the API routine of the actor.
	Similar, parameters of the transceiver proper can be remotely set using the RMOT command.
	RMOT destination command command commandCRLF; Spaces are mandatory.
	Example: RMOT 123 VOLT?CRLF will have number 123 send back a frame holding in its payload a string like : "VOLT=50".
Additional information	Datasheet NTM_3
	Application note 1 Programming the NTM Datasheet repeater Datasheet gateway